

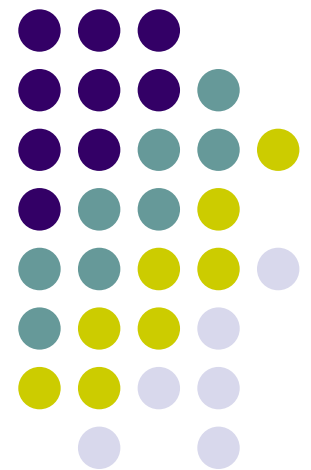
# CSCI 2570

## Introduction to Nanocomputing

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DNA Computing

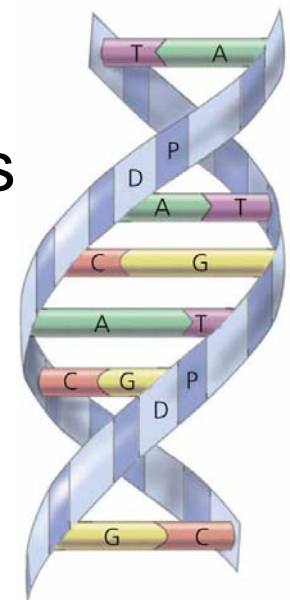
John E Savage



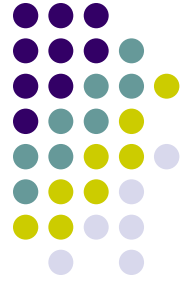
# DNA (Deoxyribonucleic Acid)



- DNA is double-stranded helix of nucleotides, nitrogen-containing molecules.
- It carries genetic information of cell, encodes information for proteins & can self-replicate.
- Base elements form rungs on double helix.
  - They occur in pairs: A-T (adenine-thymine), C-G (cytosine-guanine).
- Sugars and phosphates form sides of helix.

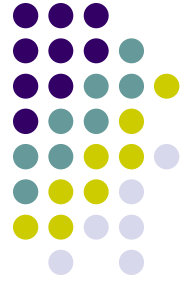


Academy Artworks



# RNA (Ribonucleic Acid)

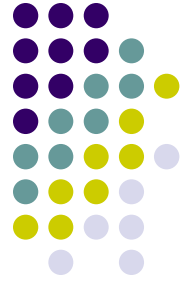
- RNA synthesized from DNA.
  - Genetic information carried from DNA via RNA.
- RNA is a constituent of cells and viruses
- RNA consists of a long, single stranded chain of phosphate and ribose units of bases.
- Bases are adenine, guanine, cytosine and uracil.
- Determines protein synthesis and transmission of genetic information.
- RNA can also replicate.



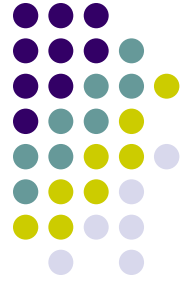
# DNA Hybridization

- We assume that only Watson-Crick complementary strings combine.
- Form oligonucleotides (2 to 20 nucleotides).
- General framework for computing with DNA:
  - Mix oligonucleotides in solution.
  - Heat up solution.
  - Cool down slowly to allow structures to form
- **We show that DNA is as powerful as a Turing machine!**

# DNA is a Form of Nanotechnology



- Double helix diameter = 2.0 nanometers.
- Helical pitch (dist. between rungs) = .34 nms.
- Ten base pairs per helical turn.
- $\sim 3 \times 10^9$  base pairs in human genome



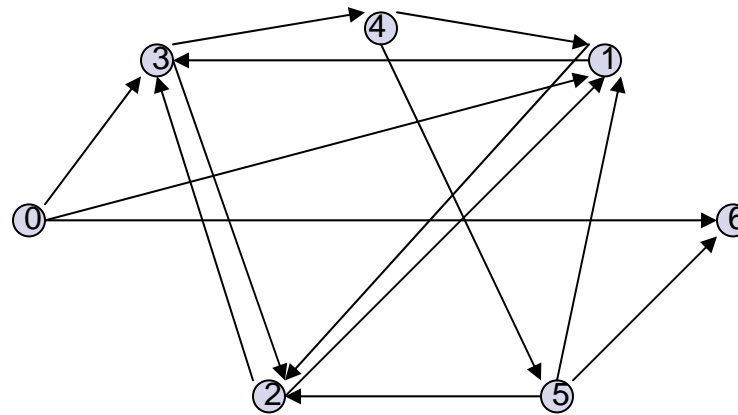
# Computing with DNA

- Prepare oligonucleotides (“program them”)
- Prepare solution with multiple strings.
- Only complementary substrings  $q$  and  $\underline{q}$  combine, e.g.  
 $q = \text{CAG}$  and  $\underline{q} = \text{GTC}$
- E.g.  $\text{GCTCAG} + \text{GTCTAT} = \begin{array}{c} \text{GCTCAG} \\ | \quad | \quad | \\ \text{GTCTAT} \end{array}$
- 1D & 2D crystalline structures **self-assemble**



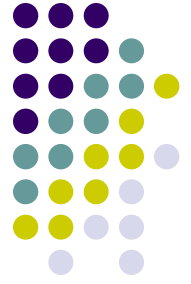
# Hamiltonian Path (HP) Problem

- Directed graph  $G = (V, E)$
- Determine if there is a path beginning at  $v_{in}$  & ending at  $v_{out}$  that enters each vertex once.



- This graph has HP from  $v_{in} = 0$  to  $v_{out} = 6$

# Why is Hamiltonian Path Problem Hard?



- Intuitively, the number of paths that must be explored grows exponentially with the size of the graph.
- Finding a Hamiltonian path using a naïve search algorithm requires exponential search time.
- Formally, it has been shown that the Hamiltonian Problem is NP-hard.





# HP Problem is NP-Hard

- NP is a class of important languages.
  - A problem  $Q$  (a set of **instances**) is in **NP** if for every “Yes” instance of the problem there is a witness to membership in  $Q$  whose validity can be established in polynomial time in the instance size.
- The hardest problems in **NP** are NP-complete.
  - For a problem  $Q$  to be **NP-complete**,  $Q$  must be in **NP** and every problem in **NP** must be reducible to  $Q$  in polynomial time. (Each problem can be solved by translating it to  $Q$ .)
- If any **NP-complete** problem is in **P** (or **EXP**), so is every other **NP-complete** problem.



# Adleman's Algorithm

1. Generate random paths through the graph.
2. Keep paths starting with  $v_{in}$  & ending with  $v_{out}$
3. If the path has  $n$  vertices, keep only paths with  $n$  vertices.
4. Keep all paths that enter each vertex at least once.
5. If any paths remain, say "Yes". Otherwise say "No."

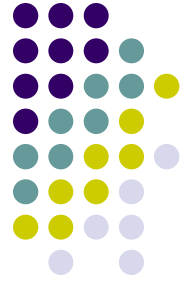


# Hybridization to Create Paths

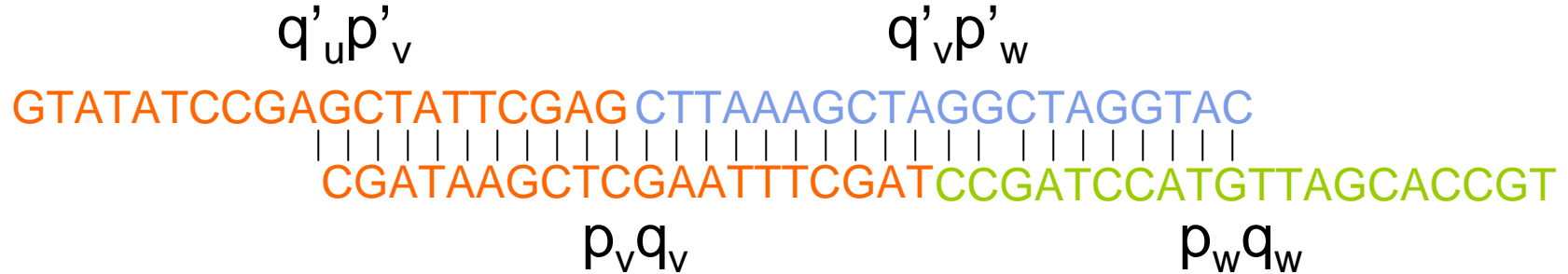
- Adleman<sup>†</sup> denotes vertex  $v$  by DNA string (or **strand**)  $p_v q_v$ . Strands must long enough that they are unique.
- Edge  $(u, v)$  is denoted by  $q'_u p'_v$  where  $p'$  and  $q'$  are the Watson-Crick complements of  $p$  and  $q$
- Mix many copies of edge and vertex strands are put into solution along with copies of  $p'_{in}$  and  $q'_{out}$ .
- Adleman used 20-mers in his experiments,  $|pq| = 20$ .

<sup>†</sup>"Molecular Computation of Solutions To Combinatorial Problem," Science, 266: 1021-1024, (Nov. 11) 1994.

# Generating Random Paths Through the Graph



- Edge strings  $q'_u p'_v$  combine with vertex strings  $p_v q_v$  to form **duplexes**, shown below.



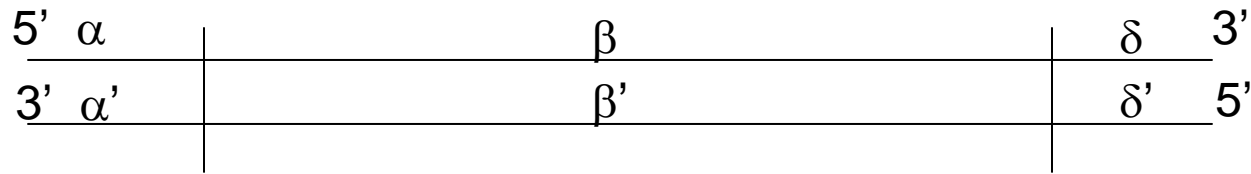
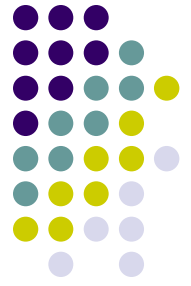
- Each duplex has two sticky ends that can combine with another duplex or strand
- For starting and ending vertices  $p_v q_v$  and  $p_w q_w$  add  $p'_v$  and  $q'_w$  so that duplexes with sticky ends  $q_v$  and  $p_w$  are produced.



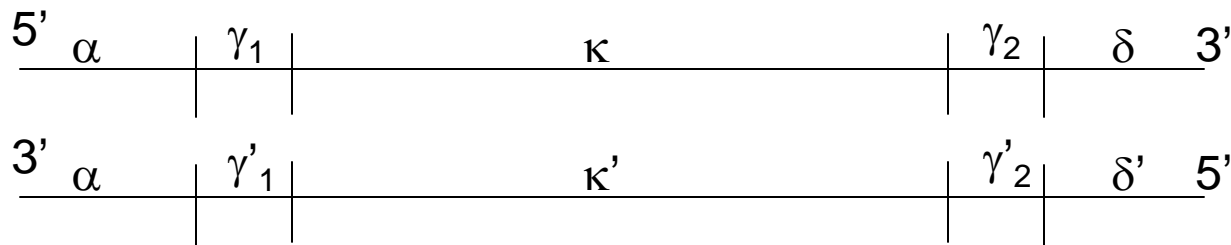
# Implementing the Algorithm

- Use PCR to amplify strings starting with vertex  $v_0$  and ending with  $v_6$ .

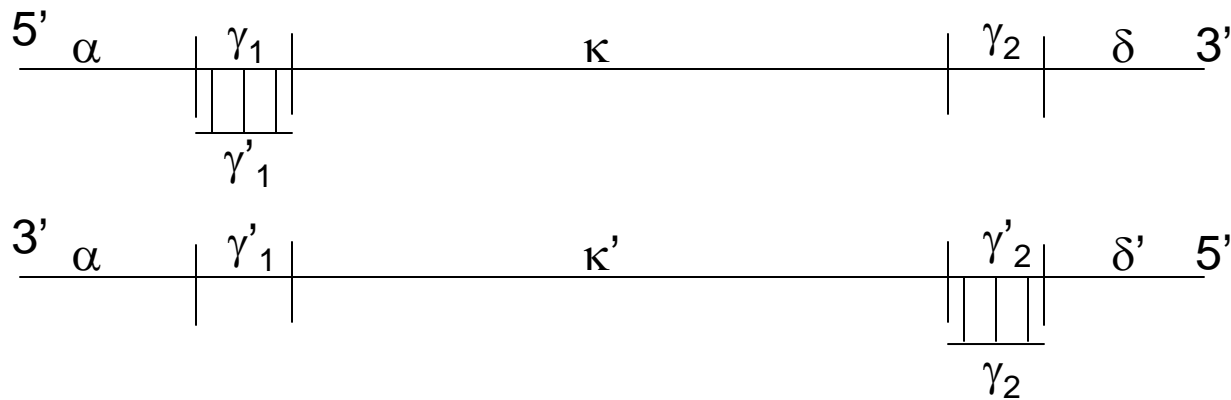
# Polymerase Chain Reaction (PCR) for String Amplification



Separate double Strand of DNA



Identify short Substrings

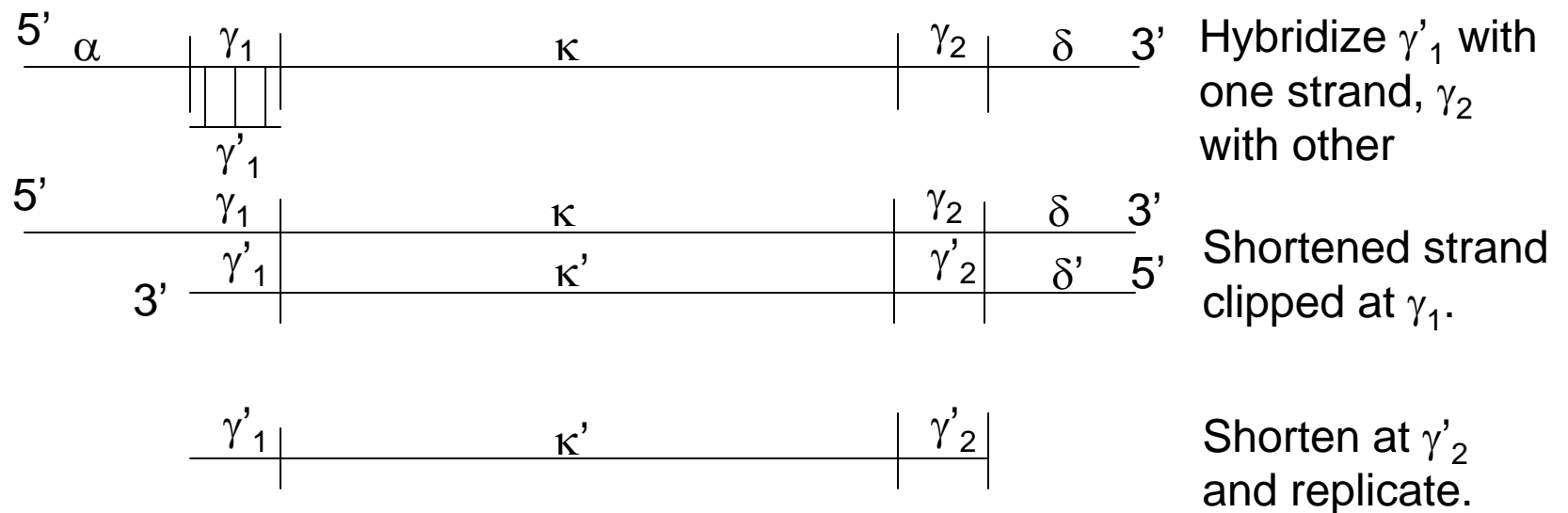


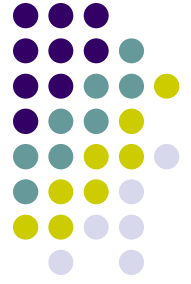
Denature and bind complements of short strings.



# More on PCR

- Polymerase is large molecule that splits double stranded DNA and replicates from 5' to 3' starting it at double stranded section.





# Chain Reaction

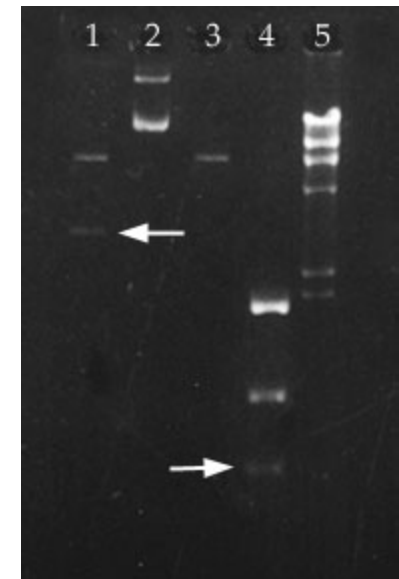
- Clip DNA subsequence at both ends
- Use polymerase to replicate between  $\gamma_1$  &  $\gamma_2$ .
- Replication doubles substring on every step.
- Volume of targeted substring grows exponentially.



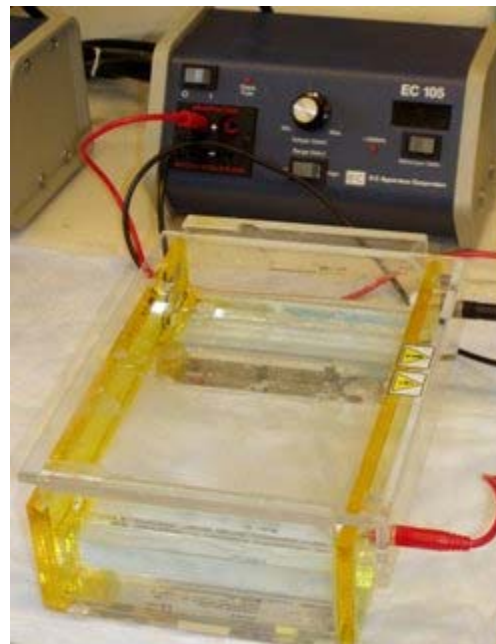
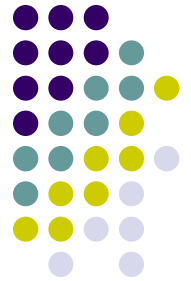


# Implementing the Algorithm

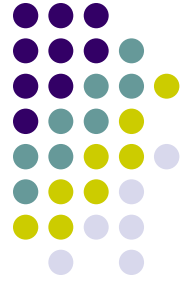
- Use gel electrophoresis to find strings denoting paths of seven vertices.



# Setup for Gel Electrophoresis

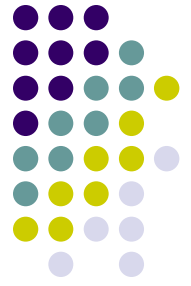


- Figure provided by [Wikipedia](#)



# Gel Electrophoresis

- Separates RNA, DNA and oligonucleotides.
- Nucleic acids are mixed with porous gel.
- Electric field moves charged molecules in gel.
- Distance a molecule moves is approximately proportional to inverse of logarithm of its size.
- Molecules can be seen through staining or other methods.
- Electrophoresis purifies molecules.



# Adleman's Algorithm

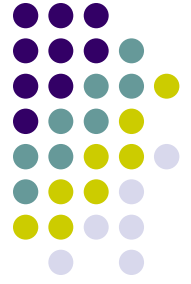
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# Implementing the Algorithm

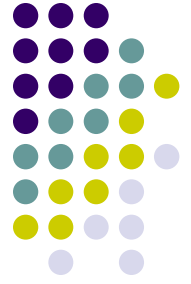
- Separate double helix into single stands.
- Separate out strings containing  $v_0$  by attaching one copy of  $p_0$  that has a magnetic bead attached to it.
- Of those that remain, repeat with  $p_i$  for  $i = 1, 2, \dots, 6$ .
- The result are strings of length 7 that contain each of the vertices.
- Amplify the final set of strings using PCR. Use gel electrophoresis to determine if there are any solutions.

# Comments on Adleman's Method

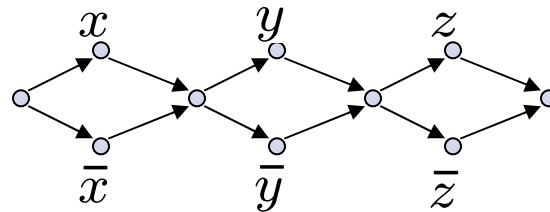


- Long strings  $\{p_v\}$  needed to make unlikely that  $p_v$  combines with a string other than  $\underline{p}_v$ .
  - Twenty base elements per string suffice
- Adleman's experiment required 7 days in lab.
  - String amplification, gel electrophoresis
  - Exponential volume of material needed to do tests.
- Method exploits parallelism
  - Nature has lots of parallelism.
  - Unfortunately reaction times are long (secs).

# Extending DNA Computing to Satisfiability



- SAT is defined by clauses:  $(x \vee y) \wedge (\bar{x} \vee \bar{y})$
- A set of clauses is “satisfied” if exist values for variables s.t. each clause has value “True”.



- Create a double helix for each path (binary string) as in Adleman’s problem.



# Illustration of Lipton's Method

- SAT is defined by clauses:  $(x \vee y) \wedge (\bar{x} \vee \bar{y})$
- Lipton<sup>†</sup> generates all “binary” strings in test tube  $t_0$ . Filter them according to clauses.
  - Extract strings with  $x = 1$ .
  - Extract strings with  $x = 0$  and  $y = 1$ .
  - Combine the two sets in test tube  $t_1$ .
  - Repeat with tube  $t_1$  on second clause, i.e. on  $x' = 1, y' = 1$ .
- If any strings survive, it's a “Yes” instance of SAT.

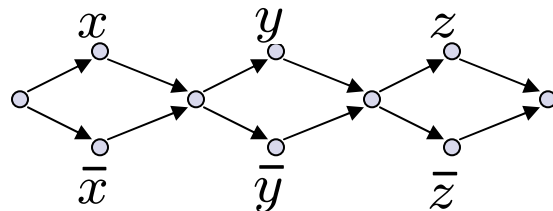
<sup>†</sup>“DNA Solution of Hard Computational Problems,” R.J. Lipton, Science, vol 268, p542545m 1995



# Lipton's General Method for Computing Satisfiability

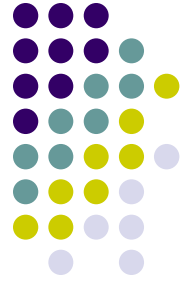


- Create many copies of all paths in  $G_{\text{binary}}$  below.



Paths correspond to all binary strings

- For first clause produce test tube containing paths satisfying all of its literals.
- Repeat with the second and subsequent clauses.
- If all clauses can be satisfied, *it will be discovered with high probability.*



# Conclusion

- DNA-based computing offers interesting possibilities
- Most likely to be useful for nano fabrication
  - However, high error rates may preclude its use